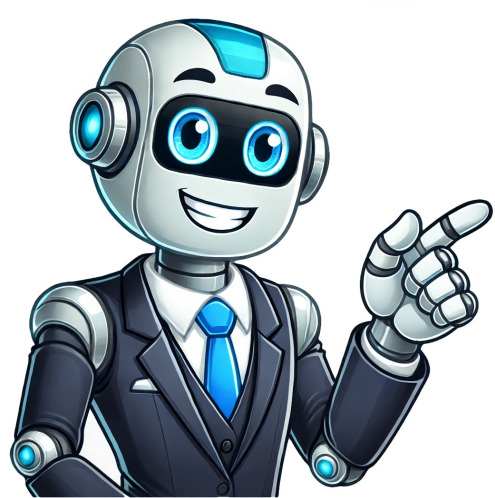


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Dwarven Ingots are one of the easiest material types to amass as they come from smelting Dwemer artifacts from their ruins, the only issue is that the highest-yield artifacts are quite heavy, so multiple trips will be essential to clear out a Dwemer ruin. Having a follower will also help, as he/she maintains a separate inventory where you can dump some extra stuff you can't carry. You'll get a good start at amassing a large stash of Dwemer materials if you raid the "Dwarven Storeroom" just outside of Mzulft. This dwemer ruin is located due east of Witch Mist Swamp, about three-quarters of the way to the mountains that form the eastern edge of the map and more or less directly north of Riften. You'll know you're on the right track when you see a series of crumbled stone arches along faded stairways. If you've already discovered the ruin, fast travel to there and turn to your right to see a freestanding building not part of the dungeon. The storeroom doesn't contain active threats like dwarven automata, only dozens of Dwemer Metal Ingots and plenty of Dwemer artifacts that can be later smelted into Ingots. You'll also find a nice enchanted axe and a couple Apprentice-level locks that need to be picked to get at it all. Some of the items like Dwemer Bowls, Cogs, Dishes, Gears, Gyros, Levers, and Pans cannot be smelted, but can be sold at a fair weight/value profit if you have room or a follower tagging along. Once you've cleared out the storeroom, Mzulft itself also contains one of the biggest hoards of Dwemer artifacts in Skyrim. The enemies might prove challenging in the early game, so make sure to craft your armor first before diving in. Dwarven Ingots are one of the easiest material types to amass as they come from smelting Dwemer artifacts from their ruins, the only issue is that the highest-yield artifacts are quite heavy, so multiple trips will be essential to clear out a Dwemer ruin. Having a follower will also help, as he/she maintains a separate inventory where you can dump some extra stuff you can't carry. You'll get a good start at amassing a large stash of Dwemer materials if you raid the "Dwarven Storeroom" just outside of Mzulft. This dwemer ruin is located due east of Witch Mist Swamp, about three-quarters of the way to the mountains that form the eastern edge of the map and more or less directly north of Riften. You'll know you're on the right track when you see a series of crumbled stone arches along faded stairways. If you've already discovered the ruin, fast travel to there and turn to your right to see a freestanding building not part of the dungeon. The storeroom doesn't contain active threats like dwarven automata, only dozens of Dwemer Metal Ingots and plenty of Dwemer artifacts that can be later smelted into Ingots. You'll also find a nice enchanted axe and a couple Apprentice-level locks that need to be picked to get at it all. 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The following lists all of these scraps, along with the number of Ingots that each produces when smelted and the total number of guaranteed samples that can be found. Other metallic items that are found in Dwarven Ruins cannot be smelted, including various other types of Dwemer scrap metal and Dwemer dishes. A rule of thumb is that if it starts with the word "Dwemer" it cannot be converted, not even Dwemer Scrap Metal (see Bugs for a workaround on regular Dwemer Scrap Metal); however Bent Dwemer Scrap Metal can be smelted. The Small Dwemer Lever is the only exception; its name doesn't start with Dwemer, but it still cannot be smelted. Name ID Yield Guaranteed Samples Ingots/Weight Dwarven Metal Ingot 000b5a2 1 30 N/A 50 1.00 Bent Dwemer Scrap Metal 000c866c 2 15 3 Ingots 95 1.50 Large Decorative Dwemer Strut 000c8878 15 10 2 Ingots 68 0.13 Large Dwemer Plate Metal 000c8864 2 15 3 Ingots 84 1.50 Large Dwemer Strut 000c8872 20 15 3 Ingots 82 0.15 Small Dwemer Plate Metal 000c8866 2 15 3 Ingots 61 1.50 Solid Dwemer Metal 000c8874 25 25 5 Ingots 113 0.20 The value of all of these items is proportional to the number of Ingots they create (5 gold/1 ingot). However, the weights of the raw items vary widely. Dwarven Smithing requires 30 Smithing skill. Dwarven armor is level 12 Heavy Armor, made from Dwarven Metal Ingots, Steel Ingots, Iron Ingots, and Leather Strips. Dwarven weapons are level 12 weapons, made from Dwarven Metal Ingots, Steel Ingots, Iron Ingots, and Leather Strips. Mineral Sources[edit] In addition to the following guaranteed sources, the best random locations are: Dwarven Metal Ingots may be sold by blacksmiths starting at level 6 and general goods merchants starting at level 4. All varieties of Dwarven Spiders have a 20% chance of dropping Bent Dwemer Scrap Metal. All varieties of Dwarven Spheres have an 8% chance of dropping Bent Dwemer Scrap Metal. The other five types of Dwemer metal each have a 10% chance of 1-3 samples being dropped by all varieties of Dwarven Spheres and Dwarven Centurions. All types of Dwemer metal can be randomly found in chests and other loot containers in Dwarven Ruins. If the Merchant perk is unlocked, Calcelmo will have a few bits of Dwemer metal and items for sale (this is the scrap metal and Dwemer items that are lying on the floor, tables and other surfaces around him; it can also be easily stolen, or picked up for free if your disposition with him is good, and will disappear from his sale menu if you pick it up.) The total column provides the total number of Ingots that could be obtained if all of the metal in each location was retrieved and smelted. Only locations containing multiple items are included in the following list. Dwarven Smithing[edit] Dwarven Smithing is the first perk in the Heavy Armor branch of the Smithing skill's perk tree. Unlocking it requires a Smithing skill of 30, and the Steel Smithing perk must have already been unlocked. Dwarven Smithing allows both Dwarven armor and Dwarven weapons to be crafted. The Dwarven Smithing perk also causes tempering of Dwarven weapons and armor to be twice as effective. This perk applies to both unenchanted Dwarven gear and enchanted gear (generic armor, generic weapons, or custom), as long as the Arcane Blacksmith perk has been unlocked. Dwarven Armor[edit] Dwarven armor is a variety of heavy armor that is only better than Iron and Steel (and unimproved BonemoldDB) armors. It appears in leveled lists starting at level 12 (enchanted varieties at level 13). All items can be tempered using 1 Dwarven Metal Ingot, and having the Dwarven Smithing perk doubles the quality improvement. The Fearsome Fists Creation adds the Brawler's dwarven gauntlets, a new gauntlet variant. The base pair can be crafted and differ only in appearance, while a pair with a 12 point Fortify Unarmed enchantment can be bought from vendors and found in random loot. A male Nord wearing dwarven armor Name (ID) Raw Materials Delta Ratio Dwarven Steel Iron Strips Dwarven Armor(0001394d) 45 400 34 3 1 1 3 39.7 274 8.49 3.17 Dwarven Boots(0001394c) 10 85 13 2 1 1 2 5.8 -8 2.38 0.91 Dwarven Gauntlets(0001394e) 8 85 13 1 1 1 2 4.8 22 2.50 1.35 Brawler's Dwarven GauntletsCC(FExxx853) 8 85 13 1 1 1 2 4.8 22 2.50 1.35 Dwarven Helmet(0001394f) 12 200 18 2 1 1 2 7.8 107 2.86 2.15 Dwarven Shield(00013950) 12 225 26 2 1 1 1 7.9 135 2.93 2.50 Totals (with shield): 87 995 104 10 5 5 10 Totals (without shield): 75 770 78 8 4 4 9 A female Imperial wearing dwarven armor Brawler's dwarven gauntletsCC Dwarven Plate is a heavy armor variant added by the Alternative Armors - Dwarven Plate creation, consisting of a cuirass and boots. Both pieces are of higher value and have a slightly better armor rating than the regular dwarven versions. A female Imperial wearing dwarven plate armor Name (ID) Raw Materials Delta Ratio Dwarven Steel Iron Strips Dwarven Plate Armor(FExxx801) 45 500 35 3 1 1 3 39.7 374 8.49 3.97 Dwarven Plate Boots(FExxx800) 10 100 14 2 1 1 2 5.8 7 2.38 1.08 Totals (with regular dwarven set pieces): 87 1120 106 10 5 5 10 Totals: 55 600 49 8 4 4 9 A male Nord wearing dwarven plate armor Added by the Alternative Armors - Dwarven Mail creation, the Dwarven Mail chest piece, boots, gauntlets, and helmet are alternative light armor variants of Dwarven armor. In terms of stats, it's slightly better than elven armor (but worse than elven-gilded armor), though it is much heavier. In fact, it weighs significantly more than even dragonscale armor and amber armorCC, making it the heaviest light armor set in the game. A male Nord wearing dwarven mail Name Raw Materials Delta Ratio Dwarven Steel Iron Strips Dwarven Mail(FExxx801) 15 400 25 3 1 1 3 9.7 274 2.83 3.17 Dwarven Mail Boots(FExxx800) 5 85 10 2 1 1 2 0.8 -8 1.19 0.91 Dwarven Mail Gauntlets(FExxx802) 4 85 10 1 1 1 2 0.8 22 1.25 1.35 Dwarven Mail Helmet(FExxx803) 5 200 15 2 1 1 2 0.8 107 1.19 2.15 Totals: 29 770 60 8 4 4 9 A female Imperial wearing dwarven mail Dwarven Weapons[edit] Dwarven weapons are better than Iron, Steel, and Orcish weapons. They appear in leveled lists starting at level 12 (enchanted varieties at level 13). All items except ammunition can be tempered using 1 Dwarven Metal Ingot, and having the Dwarven Smithing perk doubles the quality improvement. Ammunition can only be smithied if the Dawnguard add-on has been installed. Name (ID) Crit. Speed Reach Raw Materials Delta Ratio Dwarven Steel Iron Strips Other Dwarven Dagger(00013996) 3.5 55 7 3 1.3 0.7 1 1 1 1 0.4 -5 1.13 0.92 Dwarven Sword(00013999) 12 135 10 5 1 1 1 1 1 8.9 75 3.87 2.25 Dwarven War Axe(00013993) 14 165 11 6 0.9 1 1 1 1 3 10.8 102 4.38 2.62 Dwarven Mace(00013998) 16 190 12 6 0.8 1 2 1 1 1 -11.9 100 3.90 2.11 Dwarven Greatsword(00013997) 19 270 19 9 0.7 1.3 2 2 2 3 12.7 147 3.02 2.20 Dwarven Battleaxe(00013994) 23 300 20 10 0.7 1.3 2 2 1 2 17.8 187 4.42 2.65 Dwarven Warhammer(0001399a) 27 325 22 11 0.6 1.3 2 2 1 3 21.7 209 5.09 2.80 Dwarven Bow(00013995) 10 270† 12 6 0.75 1 2 1 7 203 3.33 4.03 Dwarven Arrow(000139bc) 0 4 14 N/A 1 1 FirewoodMakes 24 arrowsDG -6 61 0.00 2.74 Dwarven CrossbowDG ‡ ‡(xx00b647) 20 350 22 11 1 1 5 15 200 4.00 2.33 Enhanced Dwarven CrossbowDG ‡ ‡ ‡(xx00f19b) 21 550 22 11 1 1 1 Dwarven Crossbow ‡ 2 Quicksilver -1 80 0.95 1.17 Dwarven BoltDG ‡(xx00d099) 0 3 14 N/A 1 1 Firewood Makes 10 bolts -6 -5 0.00 0.86 Exploding Dwarven Bolt of FireG ‡ ‡(xx00f1b1) 0 15 14 N/A 10 Dwarven Bolts, 1 Fire SaltsMakes 10 bolts -0.3 70 0.00 1.98 Exploding Dwarven Bolt of IceDG ‡ ‡(xx00f1b7) 0 15 14 N/A 10 Dwarven Bolts, 1 Frost SaltsMakes 10 bolts -0.3 20 0.00 1.15 Exploding Dwarven Bolt of ShockDG ‡(xx00f1b9) 0 15 14 N/A 10 Dwarven Bolts, 1 Void SaltsMakes 10 bolts -0.3 5 0.00 0.97 Irongithand War AxesCC(xx07aed6) 16 265 13 8 0.9 1 1 1 1 3 Unlocked by completing Beneath the Waters 12.7 199 4.85 4.01 †The base gold value used for all generic enchanted versions of the Dwarven Bow is 95 instead of 270. This means that the enchanted weapons are 175 gold cheaper than they should be, and in several cases are cheaper than the unenchanted bow. This bug is shared by several types of bow in the game. The Unofficial Skyrim Patch, version 1.3.1, fixes this bug. ‡The Enhanced Dwarven Crossbow has an additional property: Attacks with this crossbow ignore 50% of armor. The Ancient Knowledge ability, gained from the quest Unfathomable Depths, is supposed to make Dwarven armor 25% more effective when worn (see Bugs). Purchasing any Dwarven armor or weapon will cause the Buy Dwarven artifact quest to start. One Dwarven metal ingot is needed at workbenches to improve Spellbreaker. If you have Dawnguard installed, you can find Dwarven Bolts on dead Dwarven Spheres. A full suit of Dwarven armor can be found at Nchuand-Zel Armory, inside an expert-locked door to the right of Erj. All Honed Ancient Nord weapons gain from the Dwarven Perk despite requiring Steel Ingots to temper. Wearing a full set of Dwarven Mail armor, you can benefit from either the light armor or heavy armor matching set perk. Any combination of Dwarven and Dwarven Mail armor will benefit from the Heavy Armor Matching Set perk only. Inconsistently, regular Dwemer scrap metal cannot be smelted, while bent Dwemer scrap metal can. The Unofficial Skyrim Patch, version 1.3.3, fixes this bug. (details) NPCs are not able to properly use Dwarven crossbows due to an animation bug. The Unofficial Skyrim Patch, version 2.0.0, fixes this bug. (details) Dwemer Scrap Metal is not classified as ores or Ingots by merchants, and therefore cannot be sold to blacksmiths or jewelers without the Merchant perk. The Unofficial Skyrim Patch, version 2.0.5, fixes this bug. Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. While traveling through Skyrim, Dragonborn can both find various equipment and craft it. For the latter, you need to have the necessary materials with you. However, some of them, such as Dwarven Metal, cannot simply be smelted from ore since the smelting method has been lost. Therefore, in this guide, we will tell you how to get Dwarven Metal Ingot in Skyrim. Players will need Dwarven Metal to craft the Dwarven armor set, as well as for various Dwarven weapons. But to get the Ingots required for crafting, you will first have to visit many ruins. Related If you want to cure vampirism or enchant your equipment, you should definitely learn how to fill the Black Soul Gem in Skyrim. It's not possible to find ore for Dwarven Metal. Instead, you need to find ready-made Dwarven Metal Ingot or items made from it in Skyrim. In addition, some merchants and blacksmiths after level 6 can sell you these Ingots. The best place to find this metal is the Dwarven ruins scattered throughout Skyrim. In them, you can find both the Dwarven Metal Ingot you need and various Dwarven scrap metal. Fortunately, many ruins have plenty of the latter. And since some Dwarven scrap metal can become 5 Dwarven Metal Ingots after smelting, this is the best way to farm this resource. We recommend you visit the Nchuand-Zel and Mzulft ruins, as they contain a large amount of Dwarven scrap metal. If you want to find safer ruins, you should check out the Dwarven Storeroom, which is southeast of Windhelm. It is also important to note that Dwarven scrap metal is quite heavy, so you should take a companion with you to carry some of your loot. Finally, find one of the Smelters, like the one near Raven Rock Mine. Smelt down all your Dwarven scrap metal, and you will receive dozens of Dwarven Metal Ingots in Skyrim. And here's how many Ingots each scrap metal can produce: Large decorative Dwemer strut - 2 Bent Dwemer scrap metal - 3 Large Dwemer strut - 3 Small Dwemer plate metal - 3 Large Dwemer plate metal - 3 Solid Dwemer metal - 5 Once you have collected enough resources, you will also need the Dwarven Smithing Perk to craft equipment from Dwarven Metal Ingots in Skyrim. And when both of these conditions are met, you can create some pretty good heavy armor: Dwarven Helmet (2 Dwarven Metal Ingots, 2 Leather Strips, Iron Ingot, and Steel Ingot) Dwarven Armor (3 Dwarven Metal Ingots, 3 Leather Strips, Iron Ingot, and Steel Ingot) Dwarven Gauntlets (1 Dwarven Metal Ingot, 2 Leather Strips, Iron Ingot, and Steel Ingot) Dwarven Boots (2 Dwarven Metal Ingots, 2 Leather Strips, Iron Ingot, and Steel Ingot) Dwarven Shield (2 Dwarven Metal Ingots, 1 Leather Strip, Iron Ingot, and Steel Ingot) In addition, Dragonborn can also craft new weapons from Dwarven Metal Ingots: Dwarven Warhammer (2 Dwarven Metal Ingots, 3 Leather Strips, Iron Ingot, and 2 Steel Ingots) Dwarven War Axe (Dwarven Metal Ingot, 2 Leather Strips, Iron Ingot, and Steel Ingot) Dwarven Sword (Dwarven Metal Ingot, Leather Strip, Iron Ingot, and Steel Ingot) Dwarven Mace (Dwarven Metal Ingots, Leather Strip, Iron Ingot, and Steel Ingot) Dwarven Greatsword (2 Dwarven Metal Ingots, 3 Leather Strips, 2 Iron Ingots, and 2 Steel Ingots) Dwarven Dagger (Dwarven Metal Ingot, Leather Strip, Iron Ingot, and Steel Ingot) Dwarven Battleaxe (2 Dwarven Metal Ingots, 2 Leather Strips, Iron Ingot, and Steel Ingots) 10 Dwarven Bolts (Dwarven Metal Ingot and Firewood) Dwarven Crossbow (5 Dwarven Metal Ingots) 24 Dwarven Arrows (Dwarven Metal Ingot and Firewood) Dwarven Bow (2 Dwarven Metal Ingots and Iron Ingot) That's all you need to know about how to get Dwarven Metal Ingot in Skyrim. Weight Base Value 1 30 IngotCrafting materialDwemer Artifact Main article: Ingots (Skyrim) "No other race has replicated whatever process was used to create dwarven metal. Although it can be easily mistaken for bronze - and in fact many forgers of dwarven materials use bronze to create their fake replicas - it is most definitely a distinct type of metal of its own." -Calcelmo[src] Dwarven Metal Ingot is a crafting material found in The Elder Scrolls V: Skyrim. It is used to craft and improve various weapons and armor via smithing. Background[] Dwarven Metal Ingots were the metal of choice for the Dwemer. The method of producing these Ingots was known only to them, and hence was one of many secrets lost with them. Due to the only source of this metal being the Dwarven ruins, the metal has come to be known as "Dwarven metal," named after its creators. This metal neither dulls nor rusts. Smithing[] Dwarven Armor[] Dwarven armor is a set of heavy armor that can be crafted with the Dwarven Smithing perk and the following supplies: Dwarven Armor: Three Dwarven Metal Ingots, three Leather Strips, one Iron Ingot, one Steel Ingot Dwarven Boots: Two Dwarven Metal Ingots, two Leather Strips, one Iron Ingot, one Steel Ingot Dwarven Gauntlets: One Dwarven Metal Ingot, two Leather Strips, one Iron Ingot, one Steel Ingot Dwarven Helmet: Two Dwarven Metal Ingots, two Leather Strips, one Iron Ingot, one Steel Ingot Dwarven Shield: Two Dwarven Metal Ingots, one Leather Strip, one Iron Ingot, one Steel Ingot Dwarven Weapons[] Dwarven weapons feature an expanded range including the Arrow, Crossbow, and Bolts with the Dawnguard DLC. Dwarven Battleaxe: Two Dwarven Metal Ingots, two Leather Strips, one Iron Ingot, two Steel Ingots Dwarven Bow: Two Dwarven Metal Ingots, one Iron Ingot Dwarven Dagger: One Dwarven Metal Ingot, one Leather Strip, one Iron Ingot, one Steel Ingot Dwarven Greatsword: Two Dwarven Metal Ingots, three Leather Strips, two Iron Ingots, two Steel Ingots Dwarven Mace: Two Dwarven Metal Ingots, one Leather Strip, one Iron Ingot, one Steel Ingot Dwarven Sword: One Dwarven Metal Ingot, one Leather Strip, one Iron Ingot, one Steel Ingot Dwarven War Axe: One Dwarven Metal Ingot, two Leather Strips, one Iron Ingot, one Steel Ingot Dwarven Warhammer: Two Dwarven Metal Ingots, three Leather Strips, one Iron Ingot, two Steel Ingots Dwarven Arrow (24):DG One Dwarven Metal Ingot, one Firewood Dwarven Crossbow:DG Five Dwarven Metal Ingots Dwarven Bolt (10):DG One Dwarven Metal Ingot, one Firewood Aetherium DG[] One of three Aetherial items can be crafted at the Aetherium Forge without the Dwarven Smithing perk. Locations[] General stores and blacksmiths usually have dwarven metal Ingots after level 6. Mzulft and Nchuand-Zel are the top ruins to find scrap metal (ore substitute), and more than four-hundred Ingots can be made from looting just one of these locations. Nchuand-Zel is particularly interesting because of its location in Markarth. It is also where the Dwemer Museum and Calcelmo's Laboratory are located, where many dwarven items can be found. At least two hundred and forty Ingots can be smelted from a thorough looting, though there are two caveats: all the items must be stolen and several guards patrol the museum. Inside various other Dwemer ruins in the form of ore substitutes as well as Ingots. Inside Alfand Ruined Tower; a sublocation outside the main Alfand entrance. There is an approximate eighty-eight Ingots that can be smelted from the scrap. Note that there are several Dwarven Spider Workers and one Dwarven Sphere guarding the tower. An unmapped Dwemer storage building between Stony Creek Cave and Mzulft. Ten or more can be found in Avanchazel. They can sometimes be looted from enemies. Most legitimate Dwemer ruins have Dwemer metal that can yield hundreds of Ingots. Two Ingots can be found on the table behind a master locked gate in an area below two ballista traps in Raldbthar. Smelting[] The following table shows the ore substitutes that can be smelted to produce dwarven metal Ingots. All common miscellaneous Dwemer items, except for Dwemer levers, which begin with an adjective (such as "small" or "bent") are smeltable. Trivia[] The bent dwemer scrap metal, large dwemer plate metal and small dwemer plate metal are the most efficient pieces to use, since they actually produce more weight in Ingots than the raw material, at a 3:2 ratio. Although the ingot looks like a deep and dark orange, the weapons and armor crafted are a light yellow-gold color. This may be because of the other Ingots that are used to smith these types of weapons and armor. The Dwarven Crossbow and Dwarven Bolts can only be crafted after completing the fifth part of "Ancient Technology" quest. Also the Dwarven Crossbow can only be crafted at the Forge in Fort Dawnguard. DG Small Dwemer Levers and regular Dwemer Scrap Metal cannot be smelted to create the Ingots. As of the patch making Smithing experience relevant to cost, training from 30 to 100 Smithing on dwarven bows is often used since Dwemer ruins can yield as many as three-hundred Ingots in one visit. All that needs to be purchased is the Iron or iron ore which costs very little. Nothing has to be purchased at all if dwarven armor and weapons already on hand are improved, effectively reducing the cost of raising Smithing to nothing, assuming there are enough dwarven armor/weapons available to improve. Another good way to level up one's Smithing is to make dwarven arrows. Since one only needs firewood and dwarven metal Ingots, they are cheap to make. There is a wood chopping block next to the forge in Riften. Machinery in Dwemer cities (such as pipes, gears, doors and such) seems to all be made of Dwemer metal, though this metal cannot be salvaged. Appearances[] The Elder Scrolls V: Skyrim