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## Foster's home for imaginary friends season 5 episode 1

Last Updated: Feb 19, 2021What happens when children outgrow their imaginary friends? They take them to Madame Foster's Home for Imaginary Friends, a vast Victorian mansion with endless rooms and hundreds of thought-up playmates. At the heart of the story is Blooregard (aka Bloo), an imaginary friend created by an eight-year-old boy named Mac. Although he's usually shy, Mac feels confident when Bloo's around. Bloo, on the other hand, is bold and self-assured, and often gets himself into a mess by acting before he thinks. Follow the adventures of Mac and Bloo in a world where imaginary friends actually come to life. Nothing is ever mundane when you hang out at "Foster's Home for Imaginary Friends"!It's time for the Five Year Creator Reunion Picnic, where imaginary friends' creators come to Foster's to see their imaginary friends. However, once again, Wilt's creator doesn't show up. So he sets off on a cross-country journey to find his creator. But soon Mac and the gang find out that Wilt had gone missing and set out on a road trip to find him. But Bloo's ridiculous theories of to Wilt's disappearance leads to many twists and turns in the journey to find Wilt. Will Wilt ever find out why his creator doesn't show up? Will Mac and the gang find Wilt? Will the lot make it out in one piece? 9.63 24 votes Directors: Craig McCrackenBloo and Mac enjoy playing with each other in the mud while raining, but sometimes there can be consequences. As Mac and Bloo get sick, causing Bloo to turn white and Frankie to take Mac home, Bloo misses out on the scary movie the friends planned to watch that night. However, the movie scares the friends enough that they believe that the ghost is real, and they mistake Bloo to be the ghost. Will they be able to figure out it's him before they end up hurting Bloo or themselves in the process? 9.35 20 votes Directors: Craig McCrackenIt's time for the Five Year Creator Reunion Picnic, where imaginary friends' creators come to Foster's to see their imaginary friends. However, once again, Wilt's creator doesn't show up. So he sets off on a cross-country journey to find his creator. But soon Mac and the gang find out that Wilt had gone missing and set out on a road trip to find him. But Bloo's ridiculous theories of to Wilt's disappearance leads to many twists and turns in the journey to find Wilt. Will Wilt ever find out why his creator doesn't show up? Will Mac and the gang find Wilt? Will the lot make it out in one piece? 9.14 22 votes Directors: Craig McCrackenWhen the friends go out to the beach and leave Bloo in the house alone on purpose so that he doesn't ruin the fun, he and Mac try to squeeze in as much fun as possible and make it the best day of their lives, but are they bringing the house down? 9.00 26 votes Directors: Craig McCrackenWhen Bloo becomes jealous of Eduardo and the other friends for appearing on TV, he pretends to be a very sick friend in order to appear, despite the fact that it is only for friends up for adoption. A Hollywood agent named Kip Snip soon turns him into a star, but starts to treat him badly and won't let him see Mac. When Bloo tries to quit, he is informed that he signed adoption papers and has no choice in the matter. Can Mac and Bloo ever be re-united? 8.93 15 votes Directors: Craig McCrackenFrankie and Mr. Herriman are hosting an important party in the foyer to raise funds for the house, so Frankie tells Bloo, Wilt, Eduardo, and Coco to either stay upstairs or outside. After a series of ridiculous deciding, they choose to stay upstairs, but after being there for a while, they decide to go outside. Things are going well until Mac comes with video games and they realize they are stuck outside. the situation becomes chaotic as they try to get inside, and ruin things for Mr. Herriman and Frankie. 8.89 9 votes Listen NowThe residents prepare for the annual house photo. Meanwhile, Bloo and Mac search for an answer behind a weird photo of Foster's taken years ago, Eduardo gets an "extreme makeover" from Duchess that surprises the other residents, Coco realizes she needs to lose weight and Wilt has trouble being in the house photo without getting his head cut out from the banner. 8.88 16 votes Directors: Craig McCrackenThe gang goes an arcade and everyone's winning lots of tickets except Bloo. Bloo then becomes very interested in a prize that's 500 tickets: glow in the dark Dracula teeth. So Bloo wants them to give them their tickets so he can get one, but the others decided to collect all of their tickets and get a rubber elephant, which Bloo grows an obsession with later on. But when Frankie, who's holding the rubber elephant, goes to sleep, Bloo sneaks in and steals it. When he's playing with, it breaks. The only option is to go to the arcade and win 500 tickets to get another rubber elephant. Can he get the elephant before the others find out? 8.68 19 votes Directors: Craig McCrackenWhen Mac visits Foster's, Bloo wants to show him something up on the roof, though when it's time for them to go back downstairs, they find themselves lost and unable to get downstairs. With Bloo becoming unstable due to hunger and Mac potentially getting in more and more trouble with each passing minute, will they manage to find their way back down before it's too late? 8.60 30 votes Directors: Craig McCracken Writers: Amy Keating RogersDuring the production of the home's newspaper, a new friend returns to Foster's. Well, not new, but very old indeed. In fact, it just so happens that it's Uncle Pockets, the very first imaginary friend to come to Foster's. Uncle Pockets' charm drives all the other friend's attentions to him, making Bloo jealous. Bloo then decides to try and expose Uncle Pockets as a fraud through the home's newspaper. Then later, when he thinks he hears that Uncle Pockets is trying to kill Mr. Herriman, Frankie, and Madame Foster, he stops at nothing to stop him before it's too late! 8.56 9 votes Directors: Craig McCracken Writers: Adam Pava, Craig LewisBloo is jealous of Wilt getting special attention for the number of abandoned imaginary friends he brings to Foster's, so he tries to rescue imaginary friends just like Wilt does. When Bloo finds a man in a cell-phone suit and thinks he is a friend, he takes him to Foster's, thinking everyone will give him more praise than they give Wilt. 8.52 23 votes Mr. Herriman isn't happy about Bloo being able to stay at the home indefinitely, and is getting on the little guy's case about the rules of the house. Unfortunately, when Bloo learns that Mr. Herriman will have him ejected from the home if he doesn't toe the line, Bloo gets so stressed out that he accidentally breaks a statue of Madame Foster! Bloo and his buddies will have to fix the "busted bust" before Mr. Herriman finds out and has Bloo thrown out on the street. 8.52 31 votes Directors: Craig McCracken Writers: Amy Keating RogersIn the sequel to "The Bloo Superdude and the Magic Potato of Power", our hero (Bloo) must set out on a quest if he wishes to attend a ceremony honoring The Great Creator of Everything (Mac). In reality, Bloo is sick and hallucinating, making him think he's the Superdude when he's only running around the house. A delirious Bloo tries to get out of the house to get to Mac's birthday party outside. 8.50 10 votes One morning, Mac wakes up to find that he's unintentionally created another imaginary friend named Cheese. Madame Foster allows the same rules as there are for Bloo, but Bloo does not approve of his new brother. After many attempts to get rid of him, Cheese disappears on his own. Bloo realizes that Foster's could be a very dangerous place for one so stupid as Cheese. Can he find him before something happens or Mac notices Cheese is missing? 8.46 26 votes Directors: Craig McCrackenWhen Foster's needs a new roof, Bloo bakes up a plan to sell Madame Foster's amazing cookies after his first attempt at selling lemonaid int he middle of winter failed. When they finally get enough money to buy a new roof, Bloo gets a "little" carried away and wants to become rich and make all the imaginary friends his servants! Will Bloo's business plan work, or will his treatment of the friends make his sweet success turn sour? 8.43 35 votes Directors: Craig McCrackenIt's Madame Foster's birthday and Frankie has forgotten the one thing necessary for any party, the streamers! As Mr. Herriman orders her to go get some, Bloo, Eduardo, Mac, Wilt, and Coco tag along as well. They have five minutes left until they can leave, so they stop a one store and Frankie falls asleep in a vibrating chair and when she wakes up, everyone left to different places. Will Frankie be able to get to the party in time? 8.42 45 votes Directors: Craig McCrackenFoster's is being put on TV, and Frankie wants everything perfect. Meanwhile, Cheese keeps appearing at Foster's, even after being told numerous times that he doesn't live there. So, in an attempt to keep him out, Mr. Herriman installs a security system. Unfortunately, due to misreading the directions, nobody knows the password except for Cheese, who saw Herriman input the code. But everything the gang tries to get the password out of Cheese fails, and the news crew is only around the corner. Can the gang succeed and get the password out of Cheese? 8.40 15 votes Directors: Craig McCrackenBloo is sad about Eduardo getting adopted and holds auditions to get an alternate one; meanwhile, the residents get letters from those that were adopted in another Adopt-a-Thought Saturday. 8.40 10 votes When termites run amok at Fosters, Mr. Herriman rents out a hotel for the duration and a prank war ensues between Bloo and Coco. 8.38 8 votes Directors: Craig McCracken Writers: Darrick Bachman, Lauren FaustMac and Bloo ask Mr. Herriman to go camping out in the wilderness. Madame Foster thinks it is a great idea to get away from all the civilization for a while, but when Bloo eats all of the food on a camping trip, everyone struggles to survive. Adversity sets in as Mr. Herriman encounters real bunnies, Madame Foster fights against a bear, Wilt gets stuck in quicksand, Coco has trouble casting a live fish, and Eduardo feels upset about Mac and Bloo trying to hunt the animals down for food. Will they ever make it out in one piece? 8.35 23 votes Directors: Craig McCrackenWhen a recent adoption leaves a room at Foster's vacant, Bloo, Coco, Wilt, and Eduardo all fight over it, along with another friend named Peanut Butter. Everybody soon starts to make contests to see who will win the room, which leads Bloo to try to make contests that he can cheat at. how will they settle this fight and who will win the room? 8.33 12 votes Directors: Craig McCrackenFrankie and Madame Foster are leaving for a while, so Mr. Herriman is placed in charge of the house. However, Madame Foster inadvertently gives Bloo the idea to throw a wild party, and he plans to do so without Mr. Herriman's consent. While they manage to come up with a method to distract Mr. Herriman, there is still one person that could stop the party, and that's Mac, though Bloo knows that with a little bit of sugar, Mac can be placed under control, or so he thinks. 8.30 33 votes Directors: Craig McCrackenEveryone in Fosters is sick of Herriman's rules, so Frankie decides that she shoud run for president. Bloo hears about this and decides to take an opportunity. Bloo seems to have the most chances of winning but Frankie tells them that she helped them every day. Frankie now is having the upper and but Herriman might have a trick under his rabbit sleeve. Who will win in the end: Franke, Bloo,or Mr. Herriman? 8.30 10 votes Directors: Craig McCrackenFrankie is tired of working without being thanked. One day, a toy box is discovered at Foster's front door. Frankie is ordered to take it to the attic and leave it alone, but she knows there is an imaginary friend trapped inside, and opens the box to find it. When she looks inside, she falls into a strange imaginary world. There, she gets treated like a princess by a mysterious imaginary friend. After tackling certain bizarre toy box trials and tribulations, Bloo, Mac, Wilt, Eduardo, and Coco discover Frankie's whereabouts and set out to rescue her from this strange world. This is the first and only episode to have a TV-PG rating. 8.27 11 votes Blooregard plans to play the ultimate trick on Halloween after tying down Mac onto a bed preventing another sugar rush, but when things go awry, most of the main characters of the residence turn into zombies. 8.26 19 votes Directors: Craig McCracken© Copyright 2021 Episode NinjaAboutAdvertiseShows Privacy Policy We are a participant in the Amazon Services LLC Associates Program, an affiliate advertising program designed to provide a means for us to earn fees by linking to Amazon.com and affiliated sites. foster's home for imaginary friends season 5 episode 10. foster's home for imaginary friends season 5 episode 13. foster's home for imaginary friends season 5 episode 1. foster's home for imaginary friends season 1 episode 5 dailymotion







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