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raise wyverns. Based on Helena's and her explorer notes, she raised and tamed 3 wyverns, one of each elemental breath (lightning, fire, and poison). Raia notes of it with her own experience when after the destruction of the mantis, nest, and when she and the village of Nosti were celebrating so much to the surplus of food and other materials that the obelisks began to act strange as they were shining abnormally. The wyvern's elemental breath don't do any damage to a Rock Elemental even though Helena's Scorched Earth note #8 describes Raia's lightning wyvern easily tearing through a golem. Using the wyvern's elemental attack along with making a strafe run has devastating effects, but it is difficult to use. In Helena Scorched Earth Explorer Note #16, Helena described how Wali al Aswad (Raia) and her wyverns made a single strafe run that decimated an entire swarm of mantis. Changelog[] Patch Changes 246.0 Scorched Earth Expansion Release The Fire Wyvern, Lightning Wyvern, Poison Wyvern, and the Alpha Fire Wyvern are added to the game 246.1 The Poison Wyvern tertiary C attack now preforms wing flap and not a snarl 246.3 Wyvern Milk can no longer be placed in Refrigerators 246.6 The lightning beam attack from the Lightning Wyvern no longer damages structures 247.9991 The Lightning Wyvern beam attack now properly hits and damages smaller creatures, such as the Raptor that it was previously missing 249.0 Added the Dodo Wyvern, DodoWyvern Mask Skin, Zombie Wyvern, Bone Fire Wyvern, and the Wyvern Bone Costume for the ARK: Fear Evolved 2 event 249.1 Various fixes to Zombie Wyverns 250.0 Added Alpha Wyvern Trophy 250.2 Fixed Wyverns and other creatures from having infinite Stamina with special attacks when carrying a creature 253.4 Titanoboa can now be carried by flyers again 253.8 Tamed flyers can no longer carry survivors and creatures into the mesh/terrain fix. Will now be uncarried 253.95 Can no longer carry characters with C4 Charge attached to them 253.98 Flyers carrying C4 Charge can now fly, but at a significantly reduced Movement Speed Fixed a bug where flyer-carried C4's would disappear on clients after a certain distance 255.0 Fyers carrying creatures equipped with C4 Charge now move at a fixed slow speed 256.0 Added the flyer nerf. Flyers can no longer gain Stamina mid-air, and must eventually land. This can be changed in the server settings with ?AllowFlyingStaminaRecovery=true Flyers can no longer allocate levels to Movement Speed, nor gain Movement Speed from imprinting Mounted flyer Speed reduced for all flyers, ranging from a 10%-30% reduction depending on the flyer 50% decrease to all base Stamina in flyers, excluding the Lymantria Stamina in flyers now regenerate much slower, around 10 seconds across the board Passenger carry Weight now increased to 100% from the previous 30% Increased Stamina used from Wyvern breath and special attacks Various other modifications to various stats 258.0 Wyverns now support an AI turret mode with their breath attacks 258.8 Ragnarok Expansion Release Added the Ice Wyvern 259.0 Improved landing AI for Wyverns Fixed an issue where flyers out of stamina would not auto-land and become stuck mid-air 261.0 Fixed improper baby Wyvern Food values 262.0 263.0 Increased the ride distance for flyers to help players in the water to remount 267.0 Remodeled the Ice Wyvern and made them uploadable 267.2 Ice Wyvern is now properly transferable Cross-Ark 278.0 Fixed a bug which caused Wyvern Eggs to sink below their nests over time 279.275 Fixed a bug where the Poison Wyvern could loot bodies with its breath attack if it directly hit and killed Fixed a bug which would cause flyers to flee from players when attacking water Improved flyer AI so they no longer circle each other when attacking each other so much 285.104 Extinction Expansion Release Added the Corrupted Wyvern and the Forest Wyvern 287.110 Forest Wyverns now can be damaged from the Forest Titan 288.113 Fix for invisible Wyvern Eggs Improved flyer following when in water Added Whistle Flyer Land command 293.100 Fixed creature icon being blank for the Ice Wyvern 303.1 Modified the drag weights of Kaprosuchus, Gallimimus, Procoptodon, and Megalosaurus so they can no longer be carried by Wyverns 310.41 Switched the Valguero Ice Wyvern class to the Ragnarok Ice Wyvern class in order to fix transfer issues 310.47 Retroactive fix for Valguero Ice Wyverns which were stuck as "Raptors" in Cryopods 312.65 The Tek Helmet now provides protection from Poison Wyvern spit attacks Flying creatures will now prioritize picking up friendly creatures rather than dismounting friendly riders Mounting a flyer will no longer instantly cause it to take off 316.18 Tender Loving Care 3 Undocumented: Base stats of the Fire Wyvern, Ice Wyvern, Lightning Wyvern and Poison Wyvern have been changed. Health has been lowered to 1295 from 1725. Stamina has been increased to 315 from 275. Food has been lowered to 1800 from 2000. 338.23 Reduced Wyvern Health gained per level by approximately 20% Reduced armor penetration on Lightning Wyvern beam attack by approx 20% Buffed Fire Wyvern, Rnb, attack by approx 30% Note: For the changelog exclusive to Crystal Wyverns, go to Crystal Wyvern Gallery[] The early design of a Wyvern. Fire Wyvern as seen in the trailer for Scorched Earth. The new model for the Ice Wyvern. All 4 Wyvern (left to right: Poison, Fire, Ice and Lightning) An image of the Forest Wyvern from Extinction References[] Only a few of the many creatures in ARK: Survival Evolved can stand against the fiercest beings. One creature you should consider adding to your roster of domesticated non-human allies is the Wyvern. So, continue reading this ARK: Survival Evolved Wyvern species guide if you're looking into taming one to have on your team. The Wyvern in ARK: Survival Evolved is a fairly uncommon creature on different maps. You'll generally find this winged being in the following locations: This particular creature also has multiple variants, which are the following: Wyvern Alpha Blood Crystal Wyvern Alpha Fire Wyvern Blood Crystal Wyvern Bone Fire Wyvern Wyvern Brute Fire Wyvern Corrupted Wyvern Crystal Wyvern Queen (Gamma) Crystal Wyvern Queen (Beta) Crystal Wyvern Queen (Alpha) Dodo Wyvern Ember Crystal Wyvern Fire Wyvern Forest Wyvern Ice Wyvern Lightning Wyvern Poison Wyvern Tropical Crystal Wyvern Voidwyrn Zombie Fire Wyvern Zombie Lightning Wyvern Zombie Poison Wyvern However, the Wyvern has a highly aggressive temperament regardless of its variant. Survivors can typically find this creature in specific regions and not flying around different areas. Health: 1,295 base value. +194.25 per level increase for wild units. Stamina: 315 base value. +15.75 per level increase for wild units. Oxygen: 150 base value. +15 per level increase for wild units. Food: 1,800 base value. +180 per level increase for wild units. Weight: 400 base value. +8 per level increase for wild units. Melee Damage: No base value. +4 per level increase for wild units. Movement Speed: 100% base value. Torpidity: 725 base value. +43.5 per level increase for wild units. Besides being highly aggressive, the Wyvern in ARK: Survival Evolved is also quite territorial. Couple that trait with it being found in packs, and unprepared players will find themselves running for their lives (if they can get away at all). Fighting a Wyvern isn't for the faint of heart. Nonetheless, it's no impossible feat. For instance, you can bring down a flying Wyvern with a Chain Bola. Mounting up on a Paraceratherium equipped with a Platform Saddle is also an effective strategy. Attack the Wyvern once it falls to the ground for an easy kill. Alternatively, you can also bring the Wyvern closer to you with a Grappling Hook. Doing so can even bring the flying beast within melee range, allowing you to attack with weapons like spears. But be wary, as the Wyvern can hit you while grappled. If you want to be as safe as possible, you can reduce the risks of being damaged by a Wyvern attack by attacking it from a distance utilizing tools like homing missiles. It's impossible to tame a Wyvern in ARK: Survival Evolved using ordinary means. Instead, you must steal an egg from a Wyvern nest. But this act is already challenging, considering you must also deal with aggressive Wyverns. After claiming a Wyvern egg and surviving the onslaught of angry Wyverns, it's time to incubate your prize. Then, it should hatch into a domesticated Wyvern variant. Additionally, a Wyvern egg requires more heat than most eggs from other creatures in the game - so make sure you handle it properly by utilizing our ARK: Survival Evolved breeding guide. In particular, incubating a Wyvern egg requires a temperature range of 176 to 194 degrees Fahrenheit (80 to 90 degrees Celsius). You can achieve this desired temperature by putting the egg in or around a Campfire or Standing Torch. However, placing it in an Egg Incubator is still the best consistent option for incubation. Once it hatches, you can't feed the young Wyvern with Raw Meat, unlike other carnivorous creatures. Instead, you must only feed it Wyvern Milk until it matures. Once it's an adult, that's the time you can feed it Raw Meat. Note: You must kill an Alpha Wyvern to acquire Wyvern Milk. With a Wyvern as your ally, you can use it to fulfill various roles. At first, you may consider using your Wyvern for offense. But it can also handle many other responsibilities, including the following: Resource Collection: Wyverns can collect thatch, wood, and cactus sap while they're on ground level. Air Travel: This creature's flying speed is reasonably fast, making it a good choice for air travel within ARKs. Item Transportation: Wyverns also have a pretty high maximum carry weight for transporting goods. Aerial Hunting: Wyverns are ferocious, fast, and have low stamina-drain similar to the Argentavis, making them an effective hunter. Create your own Ark Survival Evolved server Choose a plan, pick a game, and play with your friends Join our Newsletter Subscribe for the latest updates on all things gaming Join our Discord Be part of our community of over 20,000 like-minded members Share your opinion and help us make our blogs even better! Rent a game server where you and your friends can play privately with low latency and custom settings. Choose from 70+ games, invite people from around the globe, and enjoy private matches, or build your own online community with your own rules. Join our email for updates on our hosted games, company news and exclusive deals. Stay in the loop!