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Minecraft 1.5 2 mod paketi

This page contains a comparison table for the mods in the official Feed The Beast modpacks for Minecraft version 1.5.2. "Feed The Beast" "name" = ""Navbox Feed The Beast"" "state" = ""plain"" ChickenChunks is a handy tool that adds persistent chunks to the game. These are useful indicators and are a great leap forward in plant production and improvement. You can use this mod in order to get at your disposal permanent chunks that will not fade away, will be constantly full and will serve as an excellent motivator for fast and active growth or production.Adds sticky redstone, repeater and comparator to the game. It can be attached to vertical surfaces and ceilings, making it much easier for many redstone engineers to create mechanisms.With Translocators mod you can move all of the items and liquids you want between the chests that are close to you. Also, you can easily move your items in inventory within one section. For your comfort, you can set up a filter for items that will be prohibited from moving. Also, the Translocators configuration contains an allowable number of blocks for transmission in one click.The Enchanting Plus mod is an add-on for Minecraft that will help change the mechanics of enchantments. Now player will have a possibility to desire effect and will approve them exactly to improve items. Since buff usually appears randomly, The enchanting plus is a very useful feature that can help a lot of players.The Hopper Ducts mod is really handy for the game if you like to create and decorate stuff. That mod will give you a lot of pipes and funnels and transport your resources wherever you want using your stoves! With Hopper Duct you will save a lot of time and spent it on something else, useful and joyful.Things don't fit in Steve's pockets anymore? It's good that now you have this mod. Ender Storage is a mod that will add different Ender chests. They do not look like the original due to the color connection. You can easily use all of your things and still stay in balance with your weight.The modification allows you to make your own mobs and NPCs. The mod is suitable for creating your own maps, settlements and cities. There is an advanced setting of parameters of mobs, appearance, scripts and behavior in the world.If you like to use various accessories and improve the appearance of your character, then you are in the right place. This mod is used to add a variety of different hats to the game's arsenal that you can put on your character or put in a chest.If you are decorating a house, and you think that something is missing in its design, then there is a very high chance that you do not have enough carpets to cover the floor. After all, even in real life, this is a very important component of design. With this mod, new blocks that play the role of carpets and floor coverings become available to you.CodeChickenCore is a library for Minecraft that is needed when you use mods from the creator chickenbones. For example, ChickenBones, Just Enough Items0 etc. Name & Summary Categories Author(s) Downloads Last Update [->] AMCO: Arrrrr's MineCraft Overhaul Last Updated: Monday July 15 1:45PM(PST) What is it: Over a hundred of the best mods out there, all tested and working together in one download (on Arrrr's system at least). What's in it: Higher resolution graphics, new art, new minerals, new tools, better landscapes, new plants, more arrows, machienes, more mobs, awesome buildings, and tons more. See the "Credits and Content" links below. New videos for 1.5.2 wanted! Your video could be featured here. Here is a very nice intro and start of a "Let's Play" by ThePacerGamer: And, here is a walkthrough video of the old "Majic School" demo world: Thank you very much Masternerd12! Here is a nice installation video by TrolledUnicorn: And here is a Spanish install video by Nehrox: How to install it: 1) Backup Everything! Type %appdata% at the top of any explorer window to find the .minecraft folder.Backup the entire folder by renaming it 'minecraft_save' (note the lack of '.' at front). 2) AMCO requires a fresh copy of the game! There are over 150 mods in AMCO, so it is likely to conflict with anything but a fresh install. Log on to minecraft.net and get a fresh copy here: [url=""]minecraft.net/login/[url] 3) After getting a vanilla copy of minecraft 1.5.2 Download AMCO 1_5_2 Rev 4 for clients here: [url=""]ACMOfor 1.5.2 Rev4a Client/[url] Download AMCO 1_5_2 Rev 4 for servers here: [url=""]ACMOfor 1.5.2 Rev4a Server/[url] A very nice Rev4 example world is also available here: [url=""]Cliffs of Insanity Demo World/[url] It has some awesome builds and shows a few things that are possible. 4) Extract the contents of the "toRoot" folder to your new .minecraft folder. 5) Extract the contents of the "toJar" folder to your fresh minecraft.jar or minecraft_server.jar file. The minecraft.jar file is inside the bin folder, which is inside the .minecraft folder. For servers, the minecraft_server.jar file is inside the minecraft folder created while creating the server. For Linux servers: prevent gui/xwindows crashes by useing -Djava.awt.headless=true 6) Done. Start the game and enjoy a whole new aspect of Minecraft! All the new content takes a while to load, so it can be a few minutes for the game to start. The same is true for generating a new world, Patience is required. 7) Optional: Don't like one of the mods? Disable it. Go to the .minecraft/mods folder and delete it or move it to some other folder. How to Uninstall it: In case something goes horribly wrong Simply replace the contents of your .minecraft folder with the contents of the minecraft_save folder created in Step 1. Known Bugs and Fixes: * Lag, Blackscreen and/or Crash Durring World Gen: Installing Java 8 really helps. Get it here: [url=""]/[url] Or extract one of the LaunchMinecraft.bat files to your destop and use it to start minecraft. IGBLaunchMinecraft.bat assigns 1GB of memory to the game and is for smaller systems. 2GBLaunchMinecraft.bat assigns 2GB and is for most systems. * Found a Bug? Haveing Trouble? If you have trouble, be sure to post your error log to the forum. We can probably help you get running, but not without an error log. Go to your .minecraft/crash-report folder and post your latest file log file. Be polite in your comments. Lots of other people will read what you write. It's also nice to use [spoiler] [/spoiler] brackets to hide the blah-blah (without the '). Credits and Contents: ACMO is created from the fantastic work and written permission from all the modders without it none of this would be possible. Visit the sights of these hard-working authors, get the most out of AMCO, see where greatness is born! Mod Name version. Author. Description [url=""]3.0.html?PHPSESSID=07s1i017dqu0if1mc8rmk7nhk0[/url]. 7.8.1 . . . LexManos. Required by almost all other mods [url=""]Enhanced Portals/[url] . . . 2.0.3 . . . Alz454 Link portals, and change colors [url=""]Gravity Gun/[url]. 1.5.1 . . . iChun. A gun that can throw stuff [url=""]Infernal Mobs/[url]. 1.5.1 . . . AtomicStryker. Rare mobs with special effects [url=""]MinePainter/[url]. 0.1.3 . . . hypercross. Carve blocks with chisels [url=""]Portal Gun/[url]. 1.5.2 . . . iChun. Like the game "Portal" [url=""]BspkrsCore/[url]. 2.02 . . . DaftPVF / bspkrs. . . Required by bspkrs mods [url=""]Starting Inventory/[url]. . . 1.5.1.r01. DaftPVF / bspkrs. . . Start with stuff [url=""]Backpacks/[url]. 1.7.8 . . . Eydamos. Carry more stuff [url=""]Crafting Guide/[url]. 1.6.6 . . . Uristqwerty. How to build everything. Press G [url=""]RopePlus/[url]. 1.5.1 . . . AtomicStryker. Ropes and arrows [url=""]DangeonMobs/[url]. 2.3.2 . . . GnomeWorks. D&D like monsters [url=""]Lava Monsters/[url]. 2.2 . . . FatherToast. Mobs that live in lava [url=""]Minecraft Minions/[url]. . . 1.5.2 . . . AtomicStryker. Mobs to do your bidding. Press M [url=""]Special Mobs/[url]. 2.4.2 . . . FatherToast. Better vinilla mobs [url=""]Hillity Mobs/[url]. 2 FatherToast. Mobs to devend your base [url=""]Misa Textures/[url]. all Misa. Other textures [url=""]Inspiration Textures/[url]. . . v29 Tobiwank3nobi. 32 x 32 Textures [url=""]Chicken Chunks/[url]. 1.3.2.5. . . . chicken bones. Keeps chunks loaded [url=""]Damage Indicators/[url]. 2.5.4.1. . . rich1051414. See how hurt foes are [url=""]Enchanting Plus/[url]. 1.14.5.1. . . xkyouchoux. Control over enchantmets [url=""]Ender Storage/[url]. 1.4.2.4 . . . chicken bones. Inventory editor. Press [url=""]Inventory Tweaks/[url]. 1.5.2 . . . Kobata. Right click to sort [url=""]Lost Books/[url]. 1.0 . . . FatherToast. Mobs drop story books [url=""]MiniMap/[url]. 3.3 04 . . . ReiFNSK. A Mini Map [url=""]Not Enough Items/[url]. . . 1.5.2.9 . . chicken bones. Inventory editor. Press [url=""]Player Heads/[url]. 1.0 . . . FatherToast. Go head hunting. [url=""]PowerCrystalsCore/[url]. 1.1.6 . . . power crystals. Even more machienes [url=""]Battle Towers/[url]. 1.5.1 . . . AtomicStryker. Fight monsters by the floor. [url=""]Better Dungeons/[url]. . . 1.5.1 . . . Choclatin. 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Chess [url=""]Thermal Expansion/[url]. . . 2.4.6.0 . . KingLemmingCoFH. Adds machienes [url=""]Vending Machine/[url]. . 1.0.4 . . Automatic Maden. Machiens to sell stuff [url=""]Magic Bees/[url]. . . . 2.0.0 . . MysteriousAges. More bees for mods [url=""]ModularPowerSuits/[url]. . . 0.6.0-422. MachineMuse. Powered Armor [url=""] 3.5.2 . . MightyPork. Logic gates and more [url=""]PowerSuitAddOns/[url]. . . 0.2.0-90. . Andrew2448. More Power Armor [url=""]Carts/[url]. alpha122. Vsw. Customizable Carts [url=""]Invasion/[url]. 0.11.7 . . Lieu. Mobs try to destroy your base [url=""]Editable Signs/[url]. . . . 1.7.14. Change what signs say [url=""]Applied Energies/[url]. . . . 10 AlgorithmX2. Awesome storage systems [url=""]Ars Magica/[url]. . . . 5.52.013. . Mithion. Magic Spells, NPCs, and Buildings [url=""]MystCraft/[url]. 0.10.4.00. XCompWiz. Books that link to new worlds [url=""]Chococraft/[url]. 2.8.8 . . Torojima. 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