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updated on January 05, 2020 at 11:24. By Seksixeny 10 Comments Welcome to our Macros for Warriors, where you will discover what are the best macros for your warrior in WoW Classic. You can complement the information on this page with our Addons Guerreros Guide, 1. Prologue While this is not an exhaustive list of all possible / usefull macros, we will be exemplifying almost all macro functionalities. Use these templates as an example and replace your spells with what you think it is more useful for you, personally. 2. Classical warrior macro templates 2.1. StartAttack Macro #ShowToolTip Rend / FUND Rend / StartAttack using attack skills, such as Rend, does not start your automatic attacks on WoW Classic, and as such, you should aim to use a macro, such as the previous one to easily involve enemies. If you want to use it with other skills, simply copy the code and replace the speed with the ability you want to attack. 2.2. Macro Button Reduction #ShowToolTip Charge / Casting Charge / Rend Rend / StartAttack This macro is similar to the first, but try to cast two spells instead of one. The logic here is that the load cannot be used during the fight or in the proximity of the target, while the REND operates mostly in opposite way. Therefore, even if you can only cast a spell with a macro at a time, this combination will charge if it is out of combat and far enough from the target, and you throw it the opposite, which makes it a great double press opener in first enemies. 2.3. Stance Dance Macro #ShowToolTip Shield Wall / StartAttack / Defensive Posture Cover / Wall of Casting Shield Many warrior skills in WoW Classic are a posture limit and therefore require you to be in the right posture. By creating this type of macro for those spells, you can make sure it is in the right posture to2.4. Stance Dance Plus Swap Macro #ShowToolTip Shield Wall / StartAttack / Equip Carpenter's Mallet / Equip Worm Big Shield / Defensive Case / Wall of Casting Shield that you might have noticedThe previous macro had a fairly large defect: Shield Wall requires a shield to be equipped in order to be used. But, in many of the situations in which you want to change quickly to defensive position and activate it, you are not using a shield. Therefore, you must include lines á ¢œœá ¢œœ in your macro to ensure that you always equip the tools suitable for the ability or posture you want to launch. 2.5 Macro mouseover

